## CITY OF LUMBERTON PUBLIC HEARING 6:30 P.M. MARCH 13, 2023

## AGENDA

## A) MEETING CALLED TO ORDER

- B) INVOCATION AND PLEDGE OF ALLEGIANCE
- C) PUBLIC FORUM

## DISCUSSION AND INFORMATION CONCERNING THE FOLLOWING:

- Request submitted by Melissa Thompson to encroach upon the South side building setback line to within 2' from the property line. The property is located at 148 Norwood Drive, Lot 25, BLK 2, P# OF-2-25, I# 1145/899, Lumberton, Hardin County, Texas.
- Proposed amendment to the City of Lumberton Code of Ordinances, Division 6 C-2 Community Business District, to amend Sec. 50-338 provide clarification for fencing requirements in Lumberton, Hardin County, Texas.
- 3) Proposed amendment to the City of Lumberton Code of Ordinances, Division 4 R-3 Manufactured Housing Dwelling District, to amend Sec. 50-266 to further regulate the movement and installation of a manufactured home within the city limits, Lumberton, Hardin County, Texas.
- 4) Proposed amendment to the City of Lumberton Code of Ordinances, Division 9 MH Manufactured Housing Community Park District, to amend Sec. 50-431 to further regulate the movement and installation of a manufactured home within the city limits, Lumberton, Hardin County, Texas.
- 5) Proposed amendment to the City of Lumberton Code of Ordinances, Division 12 Height, Area, and Space Regulations Applicable to All Districts, to adopt a new Section 50-538 regulating the use and location of outdoor kitchens, Lumberton, Hardin County, Texas.
- 6) Proposed amendment to the City of Lumberton Code of Ordinances, Division 12 Height, Area, and Space Regulations Applicable to All Districts, to adopt a new Section 50-539 prohibiting the encroachment of carports and similar overhead structures into the required setbacks, Lumberton, Hardin County, Texas.

STEVE CLARK MANAGER CITY

On the 10<sup>th</sup> day of March 2023 at 5:00 P.M., the original of this instrument was posted on a window of the City Hall readily accessible to the general public at all times.

SUSAN COLLINS CITY SECRETARY